Question 1. Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

**Answer**

The data tells us many different facts about the crowdfunding campaigns but the point are following

1. Most crowdfunded projects were Film&video, Music, and theater. Entertainment related projects were favorite for the people.

1. The success rate of the projects related to journalism is high, if there were more projects related to the journalism, they all would have more chance of succeeding.
2. Time and months of the year were very important factor for a good success rate, The projects which were opened in summers have a high success rate than the end months of the year. The subcategory tells us the projects related to play and live stage acting during summers were more successful.
3. The projects needed more pledge money have more rate of failure.

Q2 What are some limitations of this dataset?

A2

1. The data sets do not give us the detailed factors effecting failed projects and Canceled projects.
2. The Data sets do not give information on the targeted population and areas like village or city.
3. Data does not tell the reasons of getting low funds for the failed projects.

Q3. What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

1. The graph showing total run time according to the projects was missing, we could check which project or company could be able to run successfully for a longer time.
2. The graph showing different countries, projects, Parent Category, and outcome was missing, we could get different factors in a different geographical location effecting outcome.